June 18, 2023

Prelude and Chimes

Welcome and Announcements

*Call to Worship

Leader: The Holy Spirit has given us life and pours on us the power to become a

new people!

People: The winds of the Spirit have given us breath and the fire of the Spirit

has enkindled in us a love for God and each other.

Leader: Come here in faithfulness, and be ready for the surprises that God's Spirit

brings.

People: We open our lives to the presence of God and trust God's promise to

us that we can live new lives of freedom and grace. May God help us

to be true people of spirit, letting holy surprised fill our days!

*Hymn #24: "The God of Abraham Praise"

*Passing of the Peace

Scripture Reading: Genesis 18:1-15, 21:1-7 Terry Henderson

Special Music

Time With Young Disciples

Unison Prayer

Eternal God, mother and father of every living creature, whose spirit of love is celebrated in our worship: Be our nurturing guide and strengthening tenderness, that we may grow and serve in ways of trust, compassion, and purposeful living. Amen.

Sermon: "What's Your Founding Story Rewrite?"

*Hymn #501: "We Are Dancing Sarah's Circle"

The Community at Prayer (Joys and Concerns, Prayers for the People, Lord's Prayer)

If you are watching online, type any prayer requests in the chat by the end of the sermon and we can voice them and get the names on the prayer list.

Prayer Response

Invitation to the Offering

(Opportunities to give for the ministries of this church are available through an offering plate during service, by mailing your gift to the church office, or by signing up for electronic giving through our website.)

*Doxology

Praise God from whom all blessings flow; Praise God, all creatures here below; Praise God for all that love has done Creator, Christ, and Spirit, One. Amen.

*Prayer of Dedication

Receive our gifts which we return to you full hearted and freely. Take and use them for your glory and for the blessing of your beloved creation everywhere.

*Hymn #460: "Be Not Dismayed"

*Commissioning and Blessing

*Postlude